# Measuring Intangible Assets Using Parametric and Machine Learning Approaches

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### **Abstract**

Intangible capital as the results of digitalization and globalization has not been fully measured yet in the economy because of several challenges. The limitation of data sources and the methodological issue related to how to measure and to capitalize intangible asset are some fundamental issues. This paper aims at studying the contribution of intangible capital in business performance. The specific intangible capital, such as innovation, intellectual property, and branding are explored using parametric method and machine learning. There are two data sources utilized in this study: survey data and Google review data. Some variables are utilised as predictors based on the data sources. Then variable selection techniques are implemented, followed by applying parametric regression and machine learning methods to predict the business performance based on intangible capital variables. The results show that the proxy of intangible capital used in this paper has significant contribution on the business performance. In addition, variables that are obtained from google reviews can be used to predict the use of branding with the high accuracy.

Keywords: intangible capital, branding, machine learning, parametric

## I. Introduction

Intangible capital as the results of digitalization and globalization has not been fully measured yet in the economy because of several challenges. The limitation of data sources and the methodological issue related to how to measure and to capitalize intangible asset are some fundamental issues. However, most countries need to calculate the contribution of intangible capital in the digital economy era.

"The digital economy refers to a broad range of economic activities that include using digitized information and knowledge as the key factor of production, modern information networks as an important activity space, and the effective use of information and communication technology (ICT) as an important driver of productivity growth and economic structural optimization" (G20, 2016). Meanwhile, OECD (2020) defines the digital economy as all economic activity reliant on, or significantly enhanced by the use of digital inputs, including digital technologies, digital infrastructure, digital services and data. It refers to all producers and consumers, including government, that are utilising these digital inputs in their economic activities. However, Saunders & Brynjolfsson (2016) suggest that the contributions of IT to value depend heavily on other factors, and are not a rising tide that lifts all boats.

Intangible capital is defined as assets that have no physical or financial embodiment (Alsamawi et al., 2020). Corrado et al. (2005) classified intangible assets into three categories: (i) computerised information; (ii) scientific and creative property; and (iii) economic competencies. Vosselman (1998) classified the intangible investment into two components: core components and supplementary components. The core components consist of research and experimental development (R&D); education and training; software; marketing; mineral exploration; licenses, brand, and copyright; and patents. The supplementary categories of intangible investment are development of organization, engineering and design, construction and the use of databases, remuneration and innovative ideas, and other human resource development (training excluded).

In Oslo Manual (2018), it is stated that an innovation is a new or improved product or process (or combination thereof) that differs significantly from the unit's previous products or processes and that has been made available to potential users (product) or brought into use by the unit (process). Furthermore, market research and testing, pricing strategies, product

placement, and product promotion are all aspects of marketing and brand equity activities. Other marketing and brand equity activities include product advertising, promoting products at trade shows or exhibitions, and developing marketing strategies. The protection or utilization of knowledge, frequently developed through R&D, software development, engineering, design, and other creative effort, is included in intellectual property-related activities. Meanwhile, the term "intellectual property activities" refers to all administrative and legal tasks involved in obtaining, registering, documenting, managing, trading, licensing-out, marketing, and enforcing a company's own intellectual property rights (IPRs), as well as all actions taken to obtain IPRs from other businesses, such as through licensing-in or outright IP acquisition, and actions taken to sell IP to third parties.

Regarding the IT capital, Byrne (2022) state that there are several other noteworthy changes in the nature of digitalization have accompanied the shift in industrial composition of IT capital investment: (1) increasing reliance on purchased IT services; (2) radical increase in mobility; (3) shift toward intangible investment; (4) ongoing explosion of data.

This paper aims at studying the association between intangible capitals and the business performance using survey data. We also examine the accuracy of intangible capital variables to predict business performance using some statistical methods. In addition, utilizing google review data, we investigate the potential effect of information in the google review for branding.

## II. Measuring Intangible Capital based on Survey Data

## Methodology

The first data source is 2021 Business Characteristics Survey (BCS). The BCS is probability survey conducted annually in all provinces in Indonesia to provide the estimation at national level. The target of sample size is 8.300 medium and large enterprises. The data is collected by face to face interview between enumerator and respondent. The BCS covers intellectual property rights ownership; benefits from owning intellectual property rights; business use of ICT indicators; business activities conducted using the internet such as video conferencing, ecommerce, the use of social media and instant messaging, e-government, internet banking,

accessing other financial facilities, digital products deliveries, employment recruitments, training; website ownerships; information on innovation conducted by businesses, including the percentage of expenditure for innovation compared to total expenditure.

Income is used as response variable. The total number of predictor are 6 variables. The predictors consist of 4 variables representing intangible capital (intellectual property, IT infrastructure, the existence of website for promotion/branding, product innovation). Moreover, there are 2 supplementary independent variables that are not directly related to intangible capital including in the model (the number of staff/employee and foreign investment).

# **Descriptive Statistics**

Based on the 2021 Business Characteristics Survey data, we examine the relationship between the utilization of intangible capital and the income obtained by enterprise. In general, the medium and large enterprise using intangible capitals tend to have higher income compared to the enterprise that do not utilize intangible assets. For enterprise using intangible capital, the number of enterprise having high income (more than the logarithm of income) is larger than the number of enterprise having low income. On the contrary, in case of enterprise that do not use intangible capital, the number of enterprise having low income (less than the logarithm of income) is larger than the number of enterprise having high income.

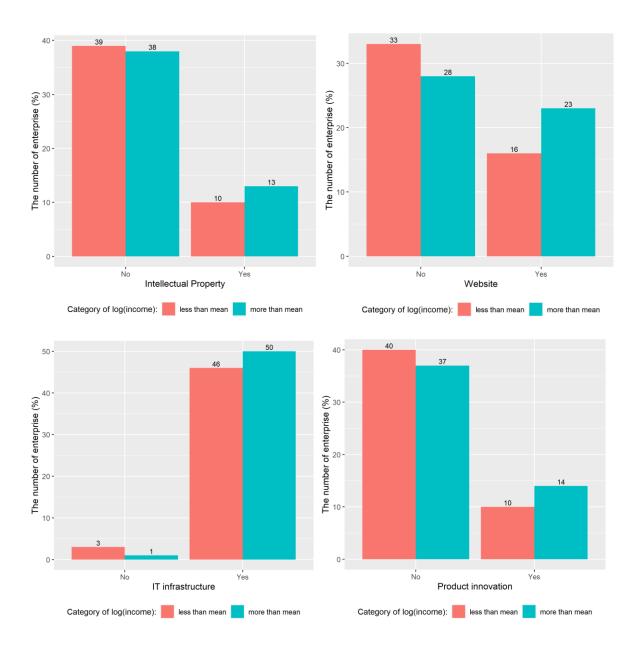


Figure 1. The number of enterprise (%), split by the use of intangible capital and log(income)

The utilization of IT infrastructure is relatively high. It is estimated that approximately 96% of medium and large enterprise use IT infrastructure in their business activities. However, it is only 39% of enterprise have website for branding strategy. In terms of intellectual property, the number of enterprise having intellectual property is relatively low, around 23% of total enterprise. Moreover, the percentage of enterprise have product innovation is also low in percentage (about 24%).

## **Parametric Approach**

Initially, we run a parametric regression model using survey weight to examine the association between some related to intangible capital and income of the company. Survey weight is taken into account for building model since the data is collected by using *unequal probability sampling*. Moreover, a log transformation of dependent variable is chosen since the data of income exhibit right skewness (positively skewed).

The model is defined as:

$$\log(y) = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \beta_3 x_3 + \beta_4 x_4 + \beta_5 x_5 + \beta_6 x_6 + \varepsilon$$

*y* : income

 $x_1$ : the number of employees

 $x_2$ : foreign investment (0=No, 1=Yes)

 $x_3$ : intellectual property (0=No, 1=Yes)

 $x_4$ : IT infrastructure (0=No, 1=Yes)

 $x_5$ : the use of website for branding (0=No, 1=Yes)

 $x_6$ : product innovation (0=No, 1=Yes)

Table 1. Estimate of regression coefficient

Variable	Estimate	Standard Error	t.value	p-value
Intercept	20.201	0.139	145.63	0.00
The number of employees	0.001	0.000	1.59	0.11
Foreign investment	1.878	0.198	9.48	0.00
Intellectual property	0.055	0.075	0.73	0.47
IT infrastructure	1.197	0.144	8.32	0.00
Website for branding	0.597	0.066	9.02	0.00
Product innovation	0.360	0.077	4.69	0.00

Based on Table 1, it is obvious that most of intangible capital variables are statistically significant in the model at 5% of significance level. IT infrastructure has the highest regression coefficient among the intangible variables, indicating that it has largest significant association with the income gained by the enterprise. The use of website for branding and product innovation are also significant in the model, while intellectual property is not significant and has the lowest regression coefficient estimate among the variables related to intangible capitals.

Based on the result of regression coefficient estimates, the average difference of income between company that use intangible capital and the company that does not use intangible capitals can be obtained. It is estimated that the income of company having IT infrastructure is 3.32 times higher than the income of company that does not use IT infrastructure (among observations with the same values of all the other predictors). In addition, the income of company that use website for branding/promotion is 82% larger than the income of company that does not use website (among observations with the same values of all the other predictors). Furthermore, the company that make product innovation tend to have income 1.43 times higher than the income of company that does not make innovation (among observations with the same values of all the other predictors).

## **Prediction**

Instead of inferential purpose (estimating regression coefficients), the another aim of building parametric regression model is to make a prediction of response variable. In this section, the comparison of accuracy between 4 methods to predict the log(income) based on 6 those predictors. The methods that is used for prediction are parametric regression with logarithm transformation, KNN regression, Bootstrap Aggregation (Bagging), and Random Forest.

K-Nearest Neighbours (KNN Regression) is nonparametric method that can be used to predict a response variable by averaging the observations of k-nearest neighbours. In general, prediction using Bagging involves three main steps: selecting bootstrap samples, fitting a model to each sample, and averaging the prediction from each sample. Random forest procedure is similar to Bagging procedure, but there is some modification. Random forest procedure is commenced by drawing bootstrap sample. Then, for each sample we fit a tree from some specified depth. At each split, we select the splits using only a randomly selected subset of some variables, rather than choosing from all variables. Ultimately, we average the prediction using only the "out of bag" (OOB) samples. XGBoost is a scalable machine learning system for tree boosting. Cross validation procedure is conducted to evaluate the performance of these methods for prediction by estimating the test error.

Table 2. The comparison of prediction accuracy

No	Method	RMSE	R-Square	MAE
1	Parametric regression	2.3508	0.0854	1.7528
2	KNN-regression	1.9640	0.3224	1.4646
3	Bagging	1.9502	0.3293	1.4461
4	Random Forest	1.9500	0.3418	1.4519
5	XGBoost	1.9331	0.3471	1.4347

Looking at Table 2, prediction based on machine learning approach tend to have higher accuracy than parametric approach. Predicting log(income) using XGBoost results in the lowest Root Mean Square Error (RMSE), the highest R-square, and the lowest Mean Absolute Error (MAE). On the other hand, there is just a slight difference between the accuracy of KNN-regression, Bagging and Random Forest.

## III. Measuring Intangible Capital based on Google Reviews Data

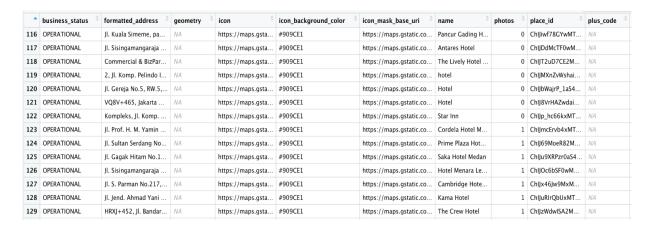
# **Google Reviews Data Collection and Processing**

In collecting Google Reviews data set through Google Places API (\$200 free for the first month of using Google Cloud Platform), there were several steps conducted in this study.

Firstly, using hotel related keywords in Indonesia as a study case of the use of branding in businesses. There is a limitation in gathering the data by using the free \$200 from Google Places API to only 60 hotels per keyword. Therefore, in this study, we conducted research by using search terms, such as "star hotels in (name of each province or city in Indonesia)" and the Indonesian language "hotel berbintang di (name of each province or city in Indonesia)". Based on 34 provinces in Indonesia, we collected 1622 hotels from Google Places API.

The second step was data wrangling. Data wrangling took approximately 98% of the time needed in the overall data processing. The data wrangling process also comprises of recoding some variables, such as hotels with photos, types (whether there is information related to facilities provided by hotels), and opening hour information on Google Reviews. In addition, we have to do deterministic matching of data frames in each province for 34 provinces since

the limitation from the free Google Reviews data is 20 observations that we collected into three data frames on average in each province. This process aims at removing duplicate observations from the database. After that, data frames were combined with the prerequisite is the data frames need to be in the same structure.



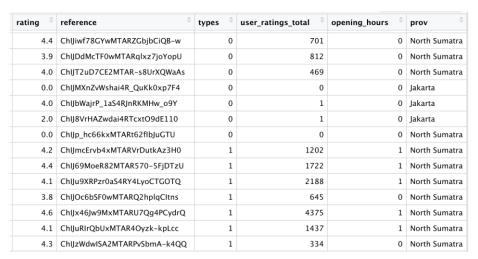


Figure 2. Example of Google Reviews Data Set

### **Machine Learning Approach**

Firstly, an unsupervised machine learning method was used to get categories of branding based on the Google Reviews data. We use six variables obtained from google review data: (1) the availability of photo, (2) rating, (3) the availability of information about facilities, (4) the number of reviewers, (5) opening hour information, (6) province. Since there are variables with mixed data types, the concept of Gower distance with Partitioning Around Medoids (PAM) is implemented. In selecting the number of clusters, we applied Silhoutte width which is an internal validation metric as an aggregated measure of how similar an observation is to

its own cluster compared to its closest neighbouring cluster. In this case, the number of clusters is two clusters according to the highest Silhouette width.

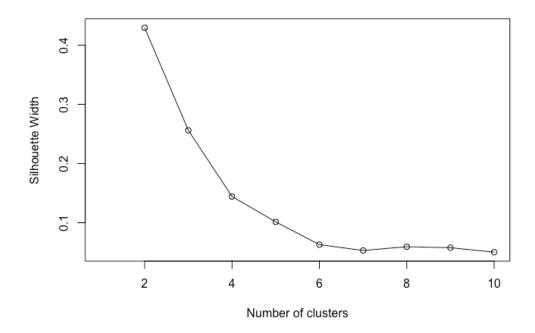


Figure 3. The Number of Clusters

Using t-distributed stochastic neighbourhood embedding (t-SNE), the following plot preserves the local structure of the variables in a lower dimensional space as to make the clusters visible. The plot shows that there are two well-separated clusters according to the PAM method. However, there are thirty observations with distinct characteristics with the two clusters (not enough observations to make another cluster).

There are 897 observations in cluster 1. Most of observations that are in the first cluster provide information about facilities, photos, and opening hours. On average, those observations have 2539 total of user ratings and the average of rating is 4.3. Meanwhile, there are 725 observations in cluster 2. The characteristics of observations on cluster 2 are similar to observations in cluster 1 in the case that most of them provide information about facilities and photos. However, only 7 of them provide information about opening hours and the average of user ratings total is 1581 with average rating is 4.0.

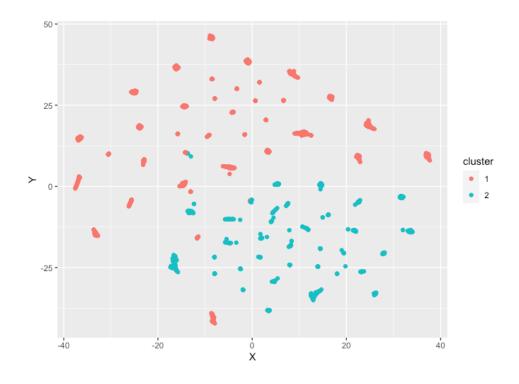


Figure 4. Visualization using t-distributed stochastic neighbourhood embedding (t-SNE)

In order to examine the reassure that those variables are good predictors for branding category, some supervised learning methods are performed, such as regression trees, random forest, neural network, XGBoost, and penalized multinomial regression. All methods result in same conclusion that the accuracy are very high (around 99%).

Table 3. The comparison of prediction accuracy

No	Method	Accuracy	Карра
1	Regression tree	0.9938	0.9875
2	Random forest	0.9977	0.9953
3	Neural network	0.9969	0.9937
4	XGBoost	0.9992	0.9984
5	Penalized multinomial regression	0.9984	0.9968

# Association between rating and the number of reviewers

Based on the google reviews data and official survey data, we can estimate the average of rating at province level and the ratio of reviewers to visitors using these formulas:

$$I_i = \frac{P_{ij}I_{ij}}{\sum_j P_{ij}I_{ij}}$$

where:

 $I_i$ : the rating average at *i*-th province

 $P_{i,i}$ : the number of reviewers at *i*-th province *j*-th hotel

The ratio of reviewers to visitors is estimated by:

$$r_i = \frac{\frac{N_i}{n_i} \sum_j P_{ij}}{O_i T_i}$$

 $r_i$ : ratio of the number of reviewers to the number of visitors at *i*-th province

 $O_i$ : occupancy rate at *i*-th province (based on official survey data)

 $T_i$ : the total number of hotel room at *i*-th province (based on official survey data)

 $N_i$ : the total population of hotel at *i*-th province (based on official survey data)

 $n_i$ : the number of hotel in the dataset (based on google review data) at *i*-th province

We estimate  $I_i$  and  $r_i$  for each province, and examine the association between them.

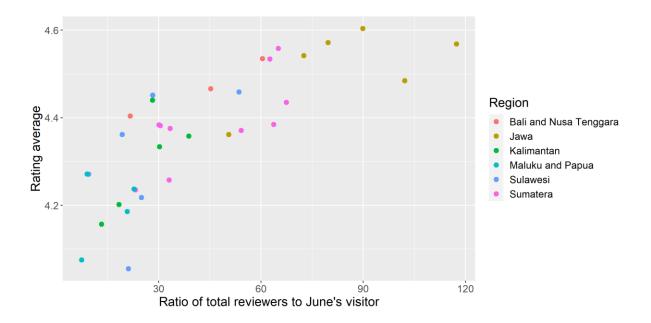


Figure 5. Scatter plot between rating average and ratio of total reviewers to June's visitor

Figure 5 describes the association between rating and the number of reviewers. In this obvious that there is positive linear correlation between rating and the number of reviewers with Pearson correlation coefficient approximately 0.78. The higher the number of reviewers, the higher rating average of the province. It also indicates that visitors who wrote the review tend to be the visitors who had good experience when staying in the hotel. Hence, google reviews will be the potential asset for branding strategy of the accommodation. The tendency of hotel visitors to give reviews in Jawa (Java) is higher than those in other island.

## **IV.** Conclusion

The results of parametric regression show that the proxy of intangible capitals used in this paper, except intellectual property, has significant contribution on the business performance. In addition, based on machine learning approach, variables that are obtained from google reviews can be used to predict the use of branding with the high accuracy. We recommend that the combination of using official survey data and other source of data (e.g. Big data) in statistical analysis through statistical data integration should be continuously developed to measure intangible capital.

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